Alexander Portland

alexanderportland1@gmail.com | 908-873-5404 | alexportland.com | github.com/AlexanderPortland

Education

Brown University

May 2026 (expected)

Sc.B. in Computer Science, A.B. in International and Public Affairs, GPA: 3.98 / 4.0

- CRA Outstanding Undergraduate Researcher Award Nominee (2025, 1 of 4 from Brown)
- Relevant Coursework: Programming Languages, Computer Systems, Operating Systems,
 Multiprocessor Synchronization, Computer Networks, Software Security, Theory of Computation

Publications

K. Dak Albab, A. Agvanian, A. Aby, C. Tiffany, **A. Portland**, S. Ridley, M. Schwarzkopf. <u>Sesame: Practical End-to-End Privacy Compliance with Policy Containers and Privacy Regions</u>. Proceedings of the 29th ACM Symposium on Operating Systems Principles (SOSP '24). November 2024.

Experience

Amazon Web Services, Software Engineering Intern

June 2025 - Sep 2025

Achieved 4x speedup to the compiler of Kani, an open source Rust verification tool with >200k downloads.

- Improved codegen with dynamic caching, ordering heuristics, and selective compilation.
- Designed a highly-parallel scheme for the thread-safe sharing of codegen data structures with <10% synchronization overhead.
- Contributed to the upstream Rust language, enabling efficient hashing of compiler internals.
- Identified 22 other small engineering inefficiencies, together **contributing 1.52x** of the 4x speedup.

Brown University Systems Research Group, Research Intern

Dec 2023 - Present

Leading development of <u>a Rust linting framework</u> that uses function annotations to document and **check** essential code properties (e.g. UB-free, panic-free, non-blocking) for safety-critical applications.

Collaborating on integration and adoption into high-profile crates like ZeroCopy.

Improved **process sandboxing** for <u>Sesame</u>—an ergonomic framework for privacy enforcement in Rust apps.

- Engineered a method for secure multithreaded sandbox reuse, reducing setup times by ~6.5x.
 - Built on Firefox's RLBox library (in C++) with a custom Rust \rightarrow Wasm \rightarrow C compilation toolchain.
- Built an algorithm for ~500x faster data transfer into sandboxes than existing serialization methods.

Brown University Computer Science Department, Head Teaching Assistant

Dec 2023 - Present

Teaching CS0300: Intro to Computer Systems; CS1650: Software Security & Exploitation

- Hired, trained, and managed 24 TAs for over 200 students.
- Led weekly sections teaching C++ in Linux to 20+ students, assisted with grading, & held office hours.
- Evaluated as "exceeding expectations" in all categories & "very, very communicative".

State of Rhode Island, Endpoint Management Intern

Aug 2023 - Dec 2023

- Provided endpoint tech support to 18k state employees using the ServiceNow ticketing system.
- Coordinated the removal of 300+ redundant devices from the State's Intune and SCCM networks.

Skills

Programming: Rust (Advanced); C, C++, Java, C# (Proficient)

Systems & Tools: Linux, GDB, Valgrind, perf, benchmarking, sandboxing, Wasm, Git, static analysis

Languages: French (Intermediate); Arabic (Beginner)